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APPENDIX C

Claim Amendment Version With Editing Signals

- A gaming apparatus for use by at least one game player to play games of chance on [the]
 said apparatus, [the] said gaming apparatus comprising in combination:
 - A. a first game housing portion, a first game of chance mounted in [the] said first housing portion, a first game outcome display connected to [the] said first game of chance, an award display connected to [the] said first game of chance, and a first game actuator connected to [the] said first game of chance and being activatable for play by [the] said game player to display on [the] said first game outcome display at least one from among a first game range of first game chance outcomes and to display on [the] said first game award display an award for [the] said player upon the appearance of at least a predetermined first game award outcome on [the] said first game outcome display; and
 - B. a second game housing portion, a second game of chance mounted in [the] said second housing portion and connected to [the] said first game of chance, a second game outcome display connected to [the] said second game of chance and being activatable for play upon the occurrence of at least a predetermined chance event in [the] said first game of chance to display on [the] said second game outcome display (i) at least one from an engrassecond game range of second game chance outcomes and (ii) an alteration of [the] said first game of chance upon the occurrence of at least a predetermined first-game-alteration outcome in [the] said second

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game of chance; and wherein said range of second game chance outcomes includes a first game playing outcome whereby said first game of chance may be played again and wherein said second game of chance is connected to said first game of chance so that said second game of chance is again activatable upon the occurrence of said or another predetermined event in said first game of chance.

- 2. The gaming apparatus of claim I wherein [the] said second game also has a second game award display connected to [the] said second game of chance which, upon play of [the] said second game, displays a second game award that can alter [the] said award to [thc] said game player.
- 3. The gaming apparatus of claim 1 wherein [the] said range of second game chance outcomes includes a chance-improving outcome whereby [the] said game player's chance of procuring at least one future first game outcome and future award is improved.
- 4. The gaming apparatus of claim 3 wherein [the] said second game also has a second game award display connected to [the] said second game of chance which, upon play of [the] said second game, displays a second game award that can alter [the] said award to [the] said game player.
- 9. A gaming apparatus of use by at least one game player to play a game of chance on [the] said apparatus, [the] said gaming apparatus comprising in combination:

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- A. a first game of chance apparatus having a first game, a first game actuator connected to [the] said first game, a first game outcome display connected to [the] said first game, and a first game awarding mechanism whereby [the] said game player is provided an award in the event that at least one predetermined award outcome appears in [the] said first game outcome display;
- B. a second game of chance apparatus having a second game and a second game outcome display connected to [the] said second game, [the] said second game of chance apparatus being mounted proximate to [the] said first game of chance apparatus whereby [the] said game player can observe from one location both [the] said first game of chance and [the] said second game of chance;
- C. a second game act[iv]uator interconnecting [the] said first and second games of chance whereby [the] said second game of chance can be activated to play [the] said second game upon the appearance of at least one predetermined second game outcome in [the] said first game outcome display; and
- D. a game outcome linkage interconnecting [the] said first and second games of chance to change said or another game outcome in [the] said first game outcome display upon the appearance of at least one predetermined changing outcome in [the] said second game outcome display; and wherein at least one predetermined changing outcome allows said first game of chance apparatus to be played again, and said second game actuator is adapted to again actuate said second game of chance apparatus upon the occurrence of said one or another predetermined first game outcome in said first game of chance apparatus.

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- 10. The gaming apparatus of claim 9 wherein [the] said second game of chance apparatus also includes a second game awarding mechanism connected to [the] said second game whereby [the] said game player is provided an additional award in the event that at least one predetermined second award outcome appears in [the] said second game outcome display.
- 11. The gaming apparatus of claim 9 including a game outcome bank connected to [the] said second game of chance apparatus whereby at least one second game outcome may be stored and later transferred by [the] said first game outcome linkage to [the] said first game outcome display in [the] said first game of chance.
- 12. The gaming apparatus of claim 10 including a game outcome bank connected to [the] said second game of chance apparatus whereby at least one second game outcome may be stored and later transferred by [the] said first game outcome linkage to [the] said first game outcome display in [the] said first game of chance.
 - 13. The gaming apparatus of claim 12 wherein [the] said game outcome bank is mounted in [the] said second game of chance apparatus.
- 20 14. The gaming apparatus of claim 12 wherein [the] said second game outcome can alter the likelihood of procuring [the] said or another outcome and award in [the] said first game.

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- 19. The gaming apparatus of claim 10 wherein [the] said first game of chance apparatus is mounted adjacent to [the] said second game of apparatus.
- 5 20. The gaming apparatus of claim 12 wherein [the] said first game of chance apparatus is mounted adjacent to [the] said second game of apparatus.
 - 21. The gaming apparatus of claim 14[6] wherein one of [the] said first or second game of chance apparatus includes a spinning wheel game.
 - 22. The gaming apparatus of claim 10 wherein one of [the] said first or second game of chance apparatus includes a spinning wheel game.
- 23. The gaming apparatus of claim 11[2] wherein one of [the] said first or second game of chance apparatus includes a spinning wheel game.
 - 24. The gaming apparatus of claim 12[6] wherein one of [the] said first or second game of chance apparatus includes a spinning wheel game.
- 20 25. The gaming apparatus of claim 19[7] wherein one of [the] said first or second game of chance apparatus includes a spinning wheel game.

- 26. The gaming apparatus of claim 19 wherein the other of [the] said first or second game of chance apparatus includes a spinning reel game.
- 27. The gaming apparatus of claim 20 wherein the other of [the] said first or second game of 5 chance apparatus includes a spinning reel game.
 - 28. The gaming apparatus of claim 21 wherein the other of [the] said first or second game of chance apparatus includes a spinning reel game.
- 10 29. The gaming apparatus of claim 22 wherein the other of [the] said first or second game of chance apparatus includes a spinning reel game.
 - 30. The gaming apparatus of claim 23 wherein the other of [the] said first or second game of chance apparatus includes a spinning reel game.
 - 31. The gaming apparatus of claim 24 wherein the other of [the] said first or second game of chance apparatus includes a spinning reel game.
- 32. The gaming apparatus of claim 20 wherein one of [the] said first or second game of 20 chance apparatus is mounted on top of [the] said other of [the] said first or second game of chance apparatus.

- 33. The gaming apparatus of claim 22 wherein [the] said one of [the] said first or second game of chance apparatus is mounted on top of the other of [the] said first or second game of chance apparatus.
- 5 34. The gaming apparatus of claim 24 wherein [the] said one of [the] said first or second game of chance apparatus is mounted on top of the other of [the] said first or second game of chance apparatus.
- 35. The garning apparatus of claim 27 wherein [the] said one of [the] said first or second game of chance apparatus is mounted on top of the other of [the] said first or second game of chance apparatus.
- 36. The gaming apparatus of claim 29 wherein [the] said one of [the] said first or second game of chance apparatus is mounted on top of the other of [the] said first or second game of chance apparatus.
 - 37. A multi-game apparatus of use by at least one game player to play multiple games on [the] said apparatus, [the] said gaming apparatus comprising in combination:
 - A. a first game apparatus activatable for play to procure a first game outcome from among a plurality of possible first game outcomes;
 - B. a concentric wheel game apparatus mounted proximate to [the] said first game-of-chance apparatus, [the] said concentric wheel game apparatus including an outer wheel rotatable

to yield a first wheel outcome and an inner wheel rotatable to yield a second wheel outcome

- C. a wheel game activator interconnecting [the] <u>said</u> first game apparatus and concentric wheel game apparatus and being adapted to activate [the] <u>said</u> concentric wheel game for play upon the occurrence of at least one predetermined first game outcome in [the] <u>said</u> first game; and
- D. a first game outcome linkage being adapted to change [the] said outcome in [the] said first game upon the occurrence of at least one among a plurality of possible first wheel outcomes or second wheel outcomes in [the] said concentric wheel game apparatus.

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38. The multi-game apparatus of claim 37 in which [the] said first game and [the] said concentric wheel game are games of chance, and at least one among [the] said first game outcome, first wheel outcome, and second wheel outcome includes an award to [the] said game player.

- 39. The multi-game apparatus of claim 37 in which [the] said concentric wheel game is adapted to spin [the] said outer wheel and interior wheel sequentially.
- 40. The multi-game apparatus of claim 38 in which [the] said concentric wheel game is adapted to spin [the] said outer wheel and interior wheel sequentially.

- 41. The multi-game apparatus of claim 37 in which [the] said first wheel outcome or second wheel outcome include a bank item useable to alter [the] said or a later first game outcome.
- 42. The multi-game apparatus of claim 39 in which [the] said first wheel outcome or second wheel outcome include a bank item useable to alter [the] said or a later first game outcome.
 - 43. The multi-game apparatus of claim 39 in which [the] said first wheel outcome or second wheel outcome include a bank item to alter [the] said or a later first game outcome.
- 10 44. The multi-game apparatus of claim 40 in which [the] said first wheel outcome or second wheel outcome include a bank item useable to alter [the] said or a later first game outcome.
 - 45. The multi-game apparatus of claim 37 in which [the] said first game apparatus includes a spinning reel game and [the] said plurality of first game outcomes include at least one possible award to [the] said game player.
 - 46. The multi-game apparatus of claim 40 in which [the] said first game apparatus includes a spinning reel game and [the] said plurality of first game outcomes includes at least one possible award to [the] said game player.

- 47. The multi-game apparatus of claim 41 in which [the] said first game apparatus includes a spinning reel game and [the] said plurality of first game outcomes includes at least one possible award to [the] said game player.
- 5 48. The multi-game apparatus of claim 42 in which [the] <u>said</u> first game apparatus includes a spinning reel game and [the] <u>said</u> plurality of first game outcomes includes at least one possible award to [the] <u>said</u> game player.
- 49. The multi-game apparatus of claim 44 in which [the] said first game apparatus includes a spinning reel game and [the] said plurality of first game outcomes includes at least one possible award to [the] said game player.
 - 50. A multi-game of chance apparatus of the type providing a chance award to a game player when [the] said game player plays [the] said multi-game of chance apparatus, [the] said apparatus comprising in combination:
 - A. a first game of chance controller;

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- B. a first game of chance outcome display connected to [the] said first game of chance controller;
- C. a game of chance award display connected to [the] said first game of chance controller and providing an award to [the] said player in the event at least one predetermined outcome appears in [the] said first game of chance outcome display;
 - D. a second game of chance controller;

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- E. a second game of chance outcome display connected to [the] said first game of chance controller and including second game outcome indicia indicating a second game award opportunity for the player to replay the first game of chance; and
- F. an outcome changing linkage whereby [the] said [second] first or another game of chance outcome display changes in the event of at least one predetermined change outcome appears in [the] said second game of chance outcome display.
- 51. The multi-game apparatus of claim 50 in which [the] said outcome changing linkage includes an outcome reserve bank whereby outcomes from [the] said first or second game of chance outcome display may be stored for later plays of [the] said first or second game of chance.
- 52. The multi-game apparatus of claim 50 also having a second game of chance award display connected to [the] said second game of chance whereby the total award provided to [the] said game player can increase based on a second game of chance award provided by [the] said second game of chance.
 - 53. The multi-game apparatus of claim 51 also having a second game of chance award display connected to [the] said second game of chance whereby the total award provided to [the] said game player can increase based on a second game of chance award provided by [the] said second game of chance.

- 54. The multi-game apparatus of claim 50 [the] said first and second game of chance controllers, [the] said first and second outcome displays, [the] said award display, and [the] said outcome linkage are mounted in an integral game frame.
- 5 55. The multi-game apparatus of claim 51 [the] said first and second game of chance controllers, [the] said first and second outcome displays, [the] said award display, and [the] said outcome linkage are mounted in an integral game frame.
- 56. The multi-game apparatus of claim 52 [the] said first and second game of chance controllers, [the] said first and second outcome displays, [the] said award display, and [the] said outcome linkage are mounted in an integral game frame.
 - 57. The multi-game apparatus of claim 53 [the] said first and second game of chance controllers, [the] said first and second outcome displays, [the] said award display, and [the] said outcome linkage are mounted in an integral game frame.

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65. A method of playing games of chance, comprising:

A. actuating a base game of chance to procure a first base game outcome and, upon the appearance of a predetermined base game outcome in [the] said base game of chance, a first bonus opportunity to play a bonus game of chance;

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- B. actuating [the] said bonus game of chance to procure a bonus game outcome and, upon the appearance of a predetermined bonus game outcome in [the] said bonus game of chance, a second bonus opportunity to again play [the] said base game of chance; and
- C. in the event of [the] <u>said</u> second bonus opportunity, again actuating [the] <u>said</u> base game of chance to procure a second base game outcome.
- 66. The game playing method of claim 65 wherein, in the bonus game actuating step (B), [the] said predetermined bonus game outcome alters [the] said base game outcome in [the] said base game of chance.

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- 67. The game playing method of claim 65 wherein, in the bonus game actuating step (B), [the] said predetermined bonus game outcome includes a bank portion transferred to a game bank for alteration of [the] said or another base game outcome in [the] said base game of chance.
- 15 68. The method of playing games of chance, comprising:
 - A. actuating a base game of chance to procure a first base game outcome and, upon the appearance of a first predetermined base game outcome in [the] said base game of chance, a base game award including a first bonus opportunity to play a bonus game of chance; and
- B. actuating [the] said bonus game of chance to procure a bonus game outcome and, upon the appearance of a predetermined bonus game outcome in [the] said bonus game of

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chance, a bonus award including a bank portion transferred to a game bank for alteration of [the] said or another base game outcome in [the] said base game of chance.

69. The game playing method of claim 68 wherein, in the bonus game actuating step (B), [the] said bonus award may include a second bonus opportunity to play [the] said base game of chance, and wherein [the] said method also includes as step (C): again actuating [the] said base

game of chance to procure a second base game outcome.

70. The game playing method of claim 68 wherein, in the actuating step (C), [the] said second base game outcome can include a repeat bonus opportunity to play [the] said base or bonus game of chance upon the appearance of [the] said first or another predetermined base

game outcome in [the] said base game of chance.

71. The game playing method of claim 68 wherein, in the bonus game actuating step (B), [the] said bonus game outcome can include a bank event outcome that alters the contents of a

game bank for alteration of [the] said first or another base game outcome.

72. The game playing method of claim 69 wherein, in the bonus game actuating step (B), [the] said bonus game outcome can include a bank event outcome that alters the contents of a game bank for alteration of [the] said first or another base game outcome.

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- 73. The game playing method of claim 70 wherein, in the bonus game actuating step (B), [the] said bonus game outcome can include a bank event outcome that alters the contents of a game bank for alteration of [the] said first or another base game outcome.
- 5 74. The game playing method of claim 68 wherein [the] said bonus game of chance includes a wheel game having a plurality of concentric wheels that spin independently to a stop.
 - 75. The game playing method of claim 69 wherein [the] said bonus game of chance includes a wheel game having a plurality of concentric wheels that spin independently to a stop.
 - 76. The game playing method of claim 70 wherein [the] said bonus game of chance includes a wheel game having a plurality of concentric wheels that spin independently to a stop.
- 77. The game playing method of claim 71 wherein [the] said bonus game of chance includes a wheel game having a plurality of concentric wheels that spin independently to a stop.
 - 78. The game playing method of claim 72 wherein [the] said bonus game of chance includes a wheel game having a plurality of concentric wheels that spin independently to a stop.
- 79. The game playing method of claim 73 wherein [the] said bonus game of chance includes a wheel game having a plurality of concentric wheels that spin independently to a stop.